

Advanced class

1. Video Camera Movement

- a. establishing shot
- b. depth of field
- c. focal length
- d. rack focus
- e. selective focus
- f. extreme long shot (ELS), framing medium shot (MCU), close-up (CU)
- g. crane shot
- h. hand-held shot
- i. arc Shot
- j. whip pan
- k. reaction shot
- m. bird's eye shot
- n. low angle shot(frog view)
- o. B-Roll
- p. Dutch angle shot
- q. using the monopod

LENS:

- a. wide-angle lens
- b. telephoto lens
- c. zoom lens
- d. fish-eye lens
- e. portrait lens

2. PLANNING YOUR SHOOT

- a. The introduction - how the story will introduce and be developed
- b. The body of the video
- c. The conclusion - how you are going to wrap it up.
- e. The camera microphone

SCRIPTING YOUR VIDEO:

- a. treatment
- b. film story
- c. script

COMMON EVENTS TO SHOOT:

- a. Weddings or Funerals
- b. Party's
- c. Anniversaries and Reunions

- d. Church Sermons
- e. Meetings
- f. Classroom lectures
- g. After Dinner Speakers
- h. Bands
- i. Recitals - Music and Voice
- j. Dance Recitals
- k. Plays
- l. Animals
- m. Press conferences
- n. Fairs and Outdoor Celebrations
- o. Products - demonstration and sales
- p. Training Videos
- q. Safety Videos
- u. Sports - (sports will have many subsections)
- v. Promotional Videos and PSAs (Public Service Announcements)
- w. Trips and travel documentary's
- x. Historical Documentaries
- y. Short Stories
- z. Film Style Video Movies

3. Lighting and Composition

- a. Creative lighting at exterior
- b. Portrait lighting
- c. Lighting for interview
- d. Hollywood lighting

COMPOSITION in the FRAME:

- a. Time-lapse recording
- b. Organizes the Image
- c. Simulates Depth
- d. Directs the Eye
- e. Atmosphere
- f. Overlap

4. Montage, transitions and Editing Software

- a. Trading Places
- b. Time Travel
- c. Elastic Time
- d. Special FX
- e. Fades and Cuts
- f. Kind and Unkind Cuts
- g. To Pull a Fade